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0607/63

October/November 2016

1 hour 30 minutes

Additional Materials: Graphics Calculator

DO **NOT** WRITE IN ANY BARCODES.

The total number of marks for this paper is 40.

This document consists of **16** printed pages.

THE INVESTIGATION STARTS ON PAGE 3.

Answer **both** parts A and B.

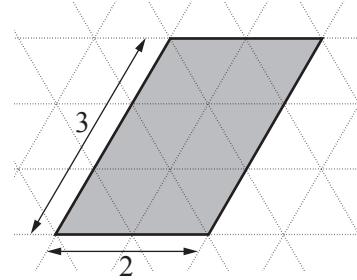
A INVESTIGATION

TRIANGULAR GRIDS (20 marks)

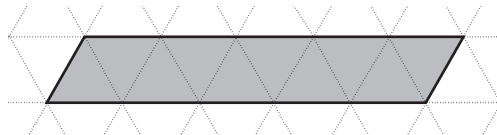
You are advised to spend no more than 45 minutes on this part.

This investigation looks at geometric results using grids of equilateral triangles.

- 1 The area of this 2 by 3 parallelogram is 12 triangles.

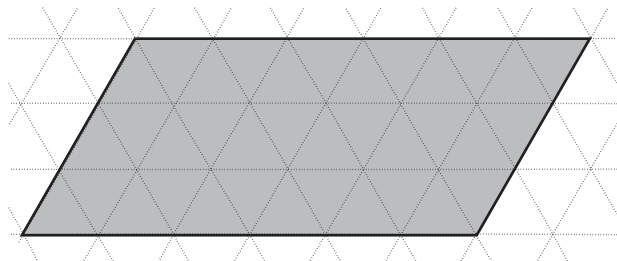


- (a) Write down the area of this 5 by 1 parallelogram.



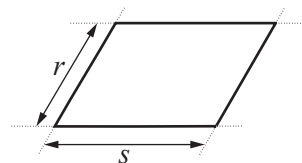
..... triangles

- (b) Find the area of this 6 by 3 parallelogram.



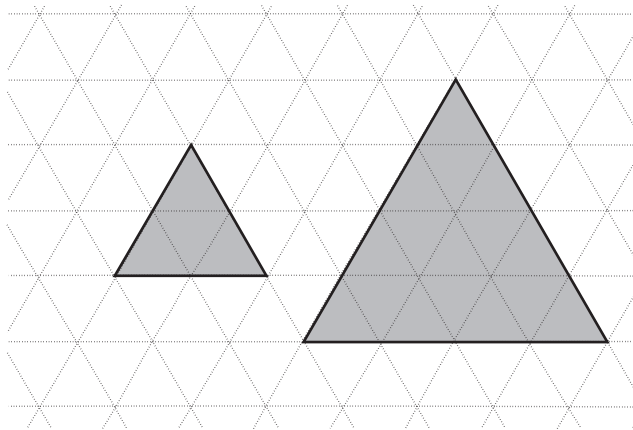
..... triangles

- (c) Find a formula for the area, A , of a parallelogram measuring s by r on a triangular grid.



.....

- (d) Two equilateral triangles are drawn on the grid below.



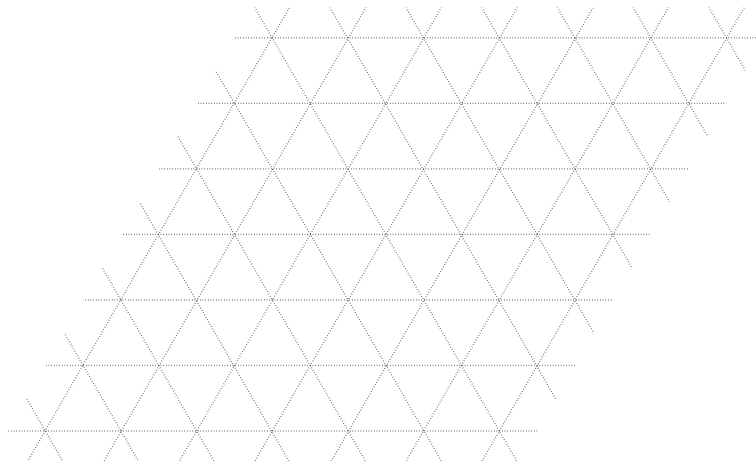
The area of the smaller triangle is 4.
Find the area of the larger triangle.

.....

- (e) Find a formula for the area, A , of an equilateral triangle with side x .

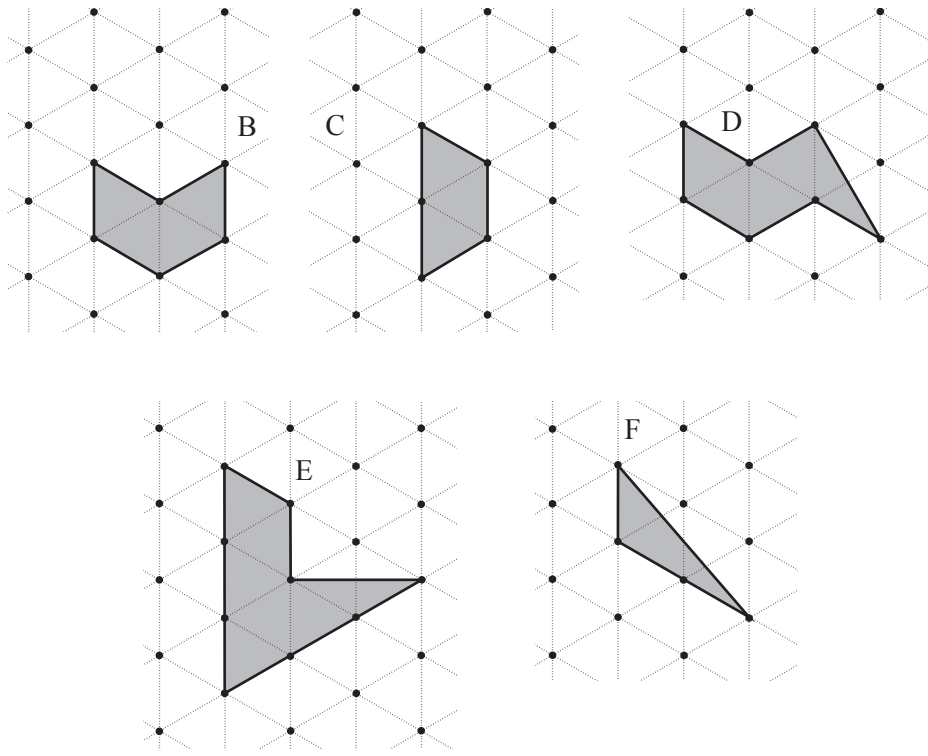
.....

- (f)



Show that your formula in **part (e)** works.
Start by drawing another equilateral triangle on the grid above.

- 2 (a) Each shape is made by joining dots on a triangular grid.



Complete this table.

| Shape | Number of dots inside shape (R) | Number of dots on perimeter (P) | Area in triangles (A) |
|-------|-------------------------------------|-------------------------------------|---------------------------|
| B | 0 | 6 | |
| C | 0 | | |
| D | 0 | | 5 |
| E | | | |
| F | 0 | 4 | 2 |

- (b) For shapes on a **square** grid, Pick's rule is

$$A = R + \frac{P}{2} - 1.$$

Does Pick's rule work for shapes on triangular grids?

Use numbers from the table in **part (a)** to support your answer.

- (c) Write down a formula for A in terms of P .

(d) The table below shows some values for R , P and A for shapes drawn on triangular grids.

| Number of dots inside shape (R) | Number of dots on perimeter (P) | Area in triangles (A) |
|-------------------------------------|-------------------------------------|---------------------------|
| 0 | 4 | 2 |
| 0 | 6 | 4 |
| 0 | 7 | 5 |
| 1 | 4 | 4 |
| 1 | 6 | 6 |
| 1 | 8 | 8 |
| 1 | 10 | 10 |
| 2 | 4 | 6 |
| 2 | 5 | 7 |
| 2 | 8 | 10 |
| 2 | 10 | 12 |
| 3 | 8 | 12 |
| 3 | 6 | 10 |
| 3 | 10 | 14 |
| 3 | 12 | 16 |
| 4 | 11 | 17 |
| 4 | 14 | 20 |

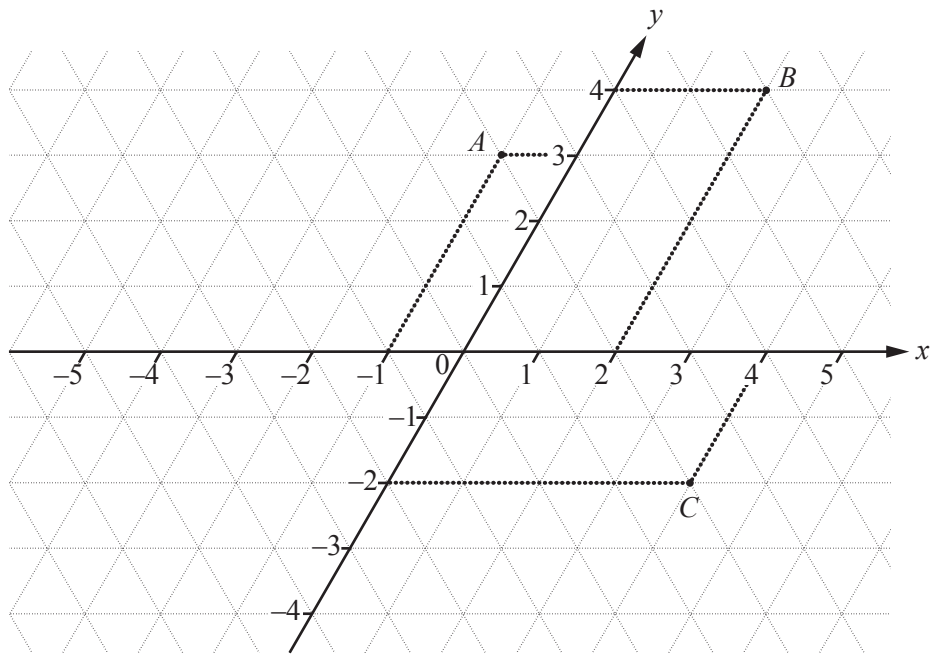
Find a formula for A in terms of R and P .

.....

(e) When $A = 100$, find a possible pair of values of R and P .

.....

3 Co-ordinates can be used on triangular grids.

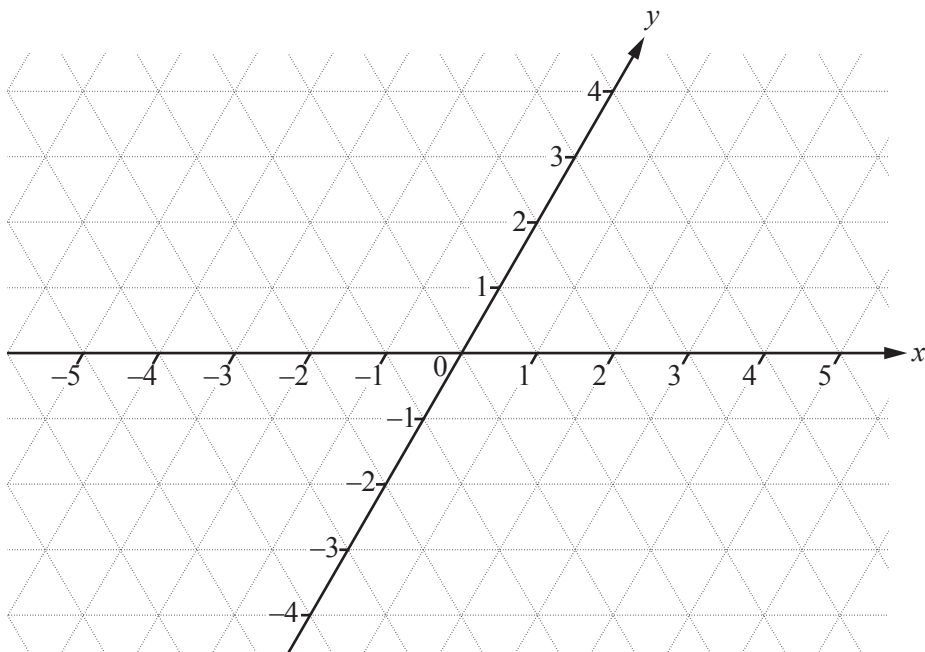


The points $A(-1, 3)$, $B(2, 4)$ and $C(4, -2)$ are shown on the grid.

- (a) A regular hexagon can be drawn with integer co-ordinates for vertices.

This statement is not true for square grids.

Show, using the grid, whether the statement is true for triangular grids.

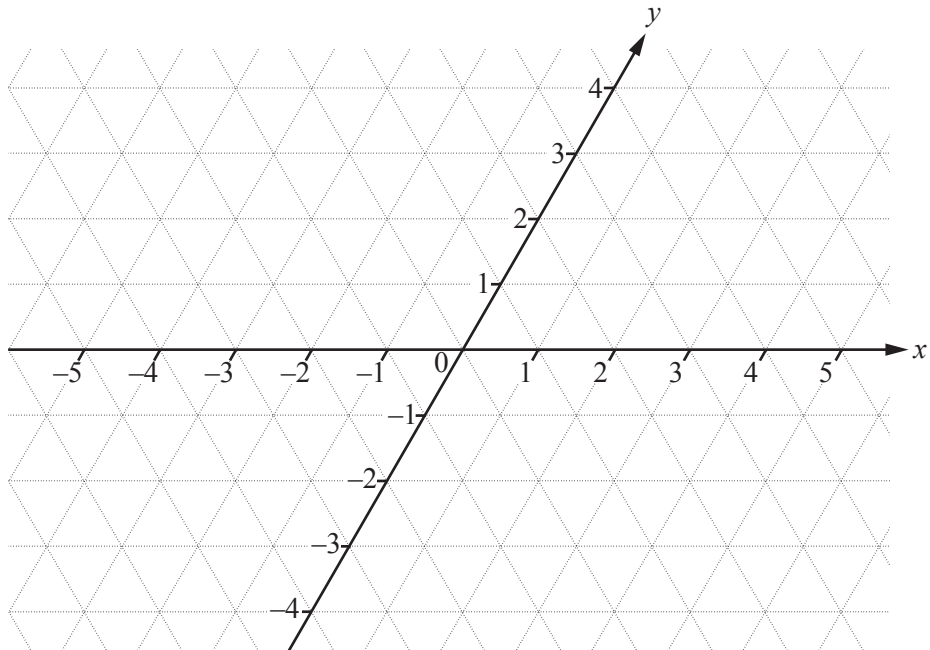


The statement is

- (b) The point (x, y) is rotated about $(0, 0)$ through 180° to the point $(-x, -y)$.

This statement is true for square grids.

Using the grid, investigate whether the statement is true for triangular grids.

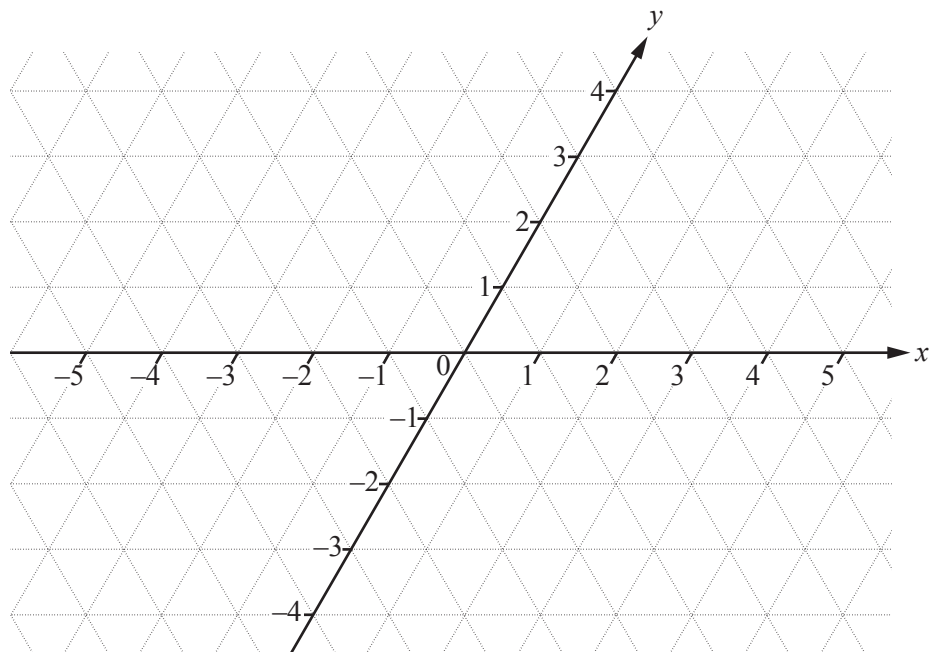


The statement is

- (c) The point (x, y) is reflected in the y -axis to the point $(x, -y)$.

This statement is true for square grids.

Using the grid, investigate whether the statement is true for triangular grids.

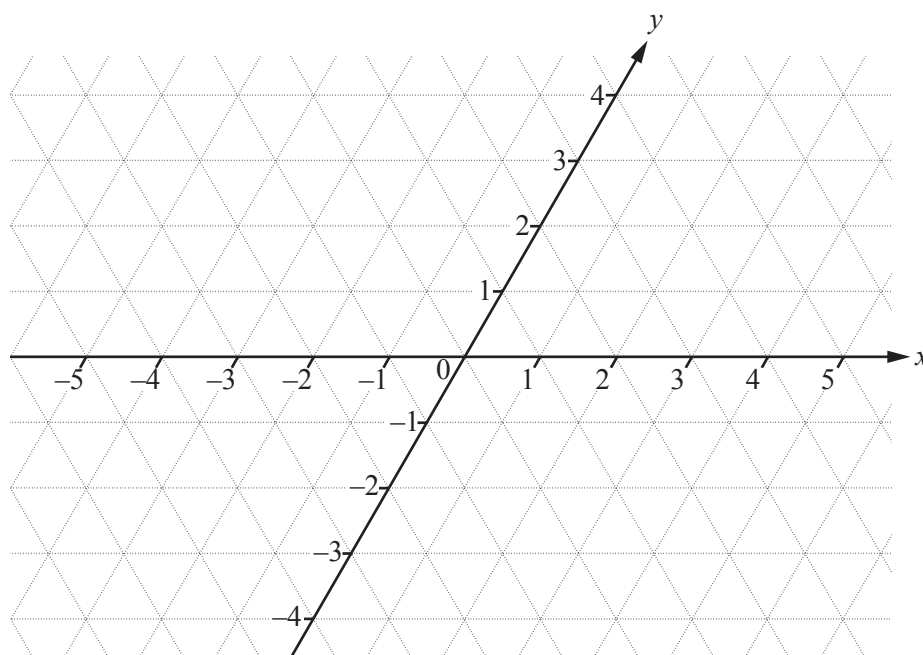


The statement is

- (d) The midpoint of the line joining the points (x_1, y_1) and (x_2, y_2) is $\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)$.

This statement is true for square grids.

Using the grid, investigate whether the statement is true for triangular grids.



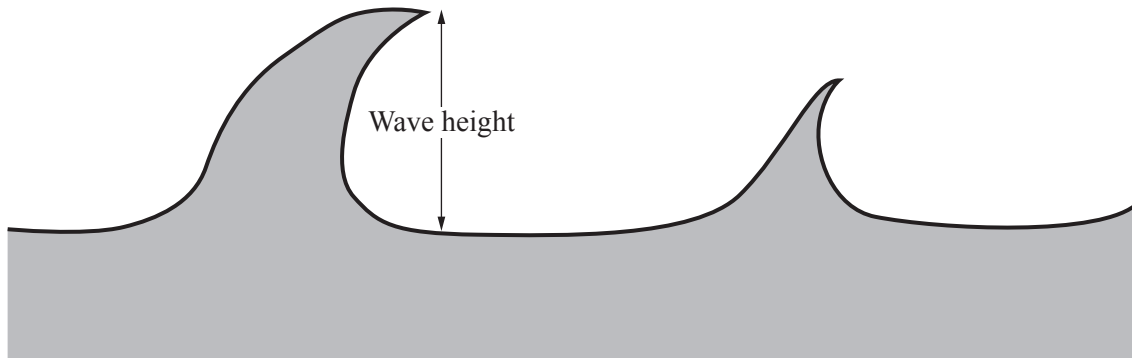
The statement is

B MODELLING**WAVES (20 marks)**

You are advised to spend no more than 45 minutes on this part.

This part is about modelling sea waves.

The sketch shows part of a sea wave.



Here are the wave heights, in metres, of a sample of 60 waves in order of size.

| | | | | | | | | | |
|------|------|------|------|------|------|------|------|------|------|
| 0.27 | 0.30 | 0.50 | 0.56 | 0.57 | 0.73 | 0.77 | 0.78 | 0.87 | 0.96 |
| 0.99 | 1.00 | 1.09 | 1.16 | 1.20 | 1.21 | 1.34 | 1.49 | 1.50 | 1.51 |
| 1.51 | 1.52 | 1.55 | 1.57 | 1.60 | 1.61 | 1.63 | 1.65 | 1.69 | 1.71 |
| 1.73 | 1.76 | 1.77 | 1.78 | 1.83 | 1.84 | 1.86 | 1.92 | 1.97 | 1.98 |
| 2.06 | 2.15 | 2.18 | 2.20 | 2.30 | 2.47 | 2.49 | 2.49 | 2.51 | 2.63 |
| 2.80 | 2.83 | 2.98 | 3.15 | 3.21 | 3.23 | 3.26 | 3.47 | 4.76 | 5.20 |

1 The mean height of the highest one-third of the waves in a sample is H .

(a) For the sample of 60 waves, calculate H and show that it rounds to 2.92.

(b) Scientists use H to make estimates.

Comment on the accuracy of the following estimates.

(i) The highest wave is approximately $2H$.

(ii) The highest 10% of waves have a mean height of approximately $1.27H$.

- 2 This frequency table shows 60 wave heights.

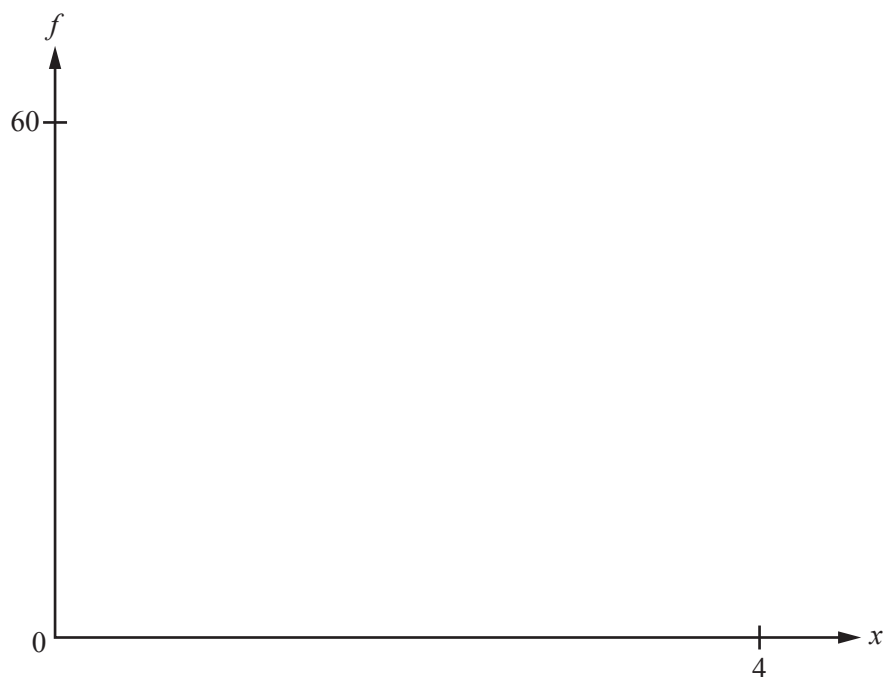
| Wave height (x metres) | Frequency (f) |
|------------------------------|----------------------|
| $0 < x \leq 0.5$ | 2 |
| $0.5 < x \leq 1.0$ | 7 |
| $1.0 < x \leq 1.5$ | 9 |
| $1.5 < x \leq 2.0$ | 22 |
| $2.0 < x \leq 2.5$ | 8 |
| $2.5 < x \leq 3.0$ | 5 |
| $3.0 < x \leq 3.5$ | 5 |
| $3.5 < x \leq 4.0$ | 0 |
| $4.0 < x \leq 4.5$ | 0 |
| $4.5 < x \leq 5.0$ | 1 |
| $5.0 < x \leq 5.5$ | 1 |

Two models for the frequency, f , are

A $f = 52 \times 10^{-(x-1.8)^2}$

B $f = 14x^3 \times 2^{-(x-0.7)^2}$

- (a) On the axes, sketch and label the graph of Model A and the graph of Model B.



- (b) For Model A, find the wave height that has the maximum frequency.

.....

- (c) For Model B, find the wave height that has the maximum frequency.

.....

- (d) Which model best fits the data in the table?
Give two reasons for your choice.

Model

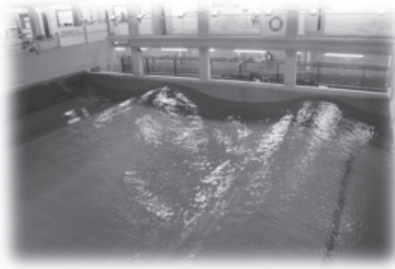
Reason 1

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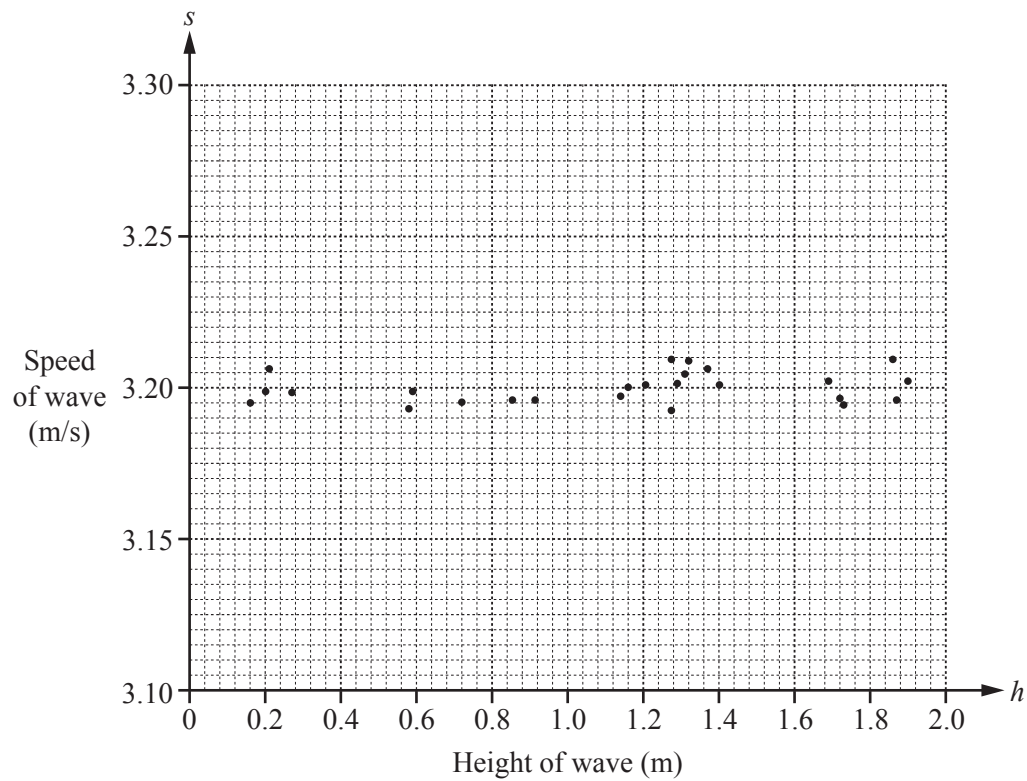
Reason 2

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- 3 Wave machines make waves of different heights and speeds.



- (a) This diagram shows the speed, s metres per second, for waves of different heights, h metres.



The graph of a model connecting s and h is a horizontal line.

- (i) Without doing any calculations write down a possible model.

- (ii) What does your model tell you about the connection between s and h ?

.....

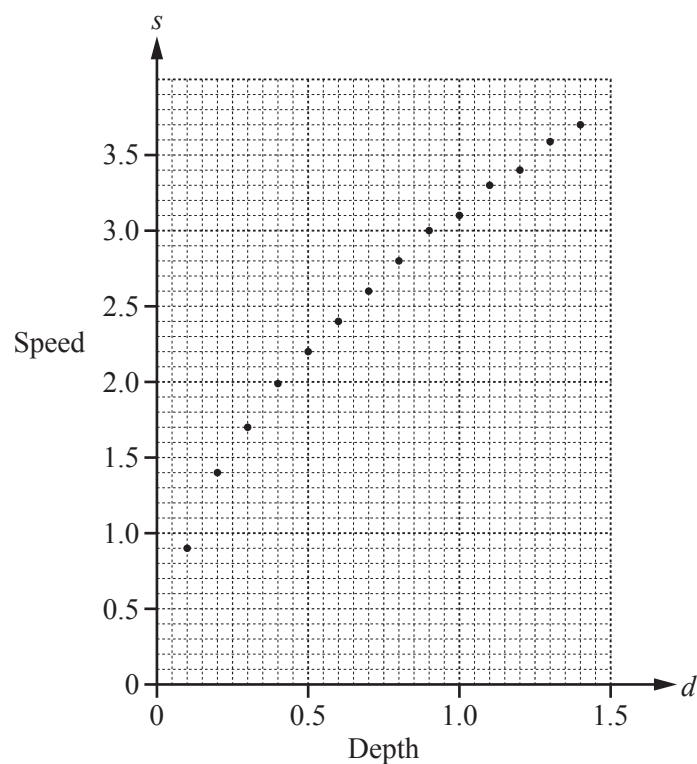
.....

- (b) Another model uses the connection between water depth, d metres, and wave speed, s metres per second.

Here are some results from some wave machine experiments.

| | | | | | | | | | | | | | | |
|----------------------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| d (metres) | 0.1 | 0.2 | 0.3 | 0.4 | 0.5 | 0.6 | 0.7 | 0.8 | 0.9 | 1.0 | 1.1 | 1.2 | 1.3 | 1.4 |
| s (metres per second) | 0.9 | 1.4 | 1.7 | 2.0 | 2.2 | 2.4 | 2.6 | 2.8 | 3.0 | 3.1 | 3.3 | 3.4 | 3.6 | 3.7 |

The results are plotted on this grid.



Here are three possible models.

$$s = a\sqrt{d} + c \qquad s = c + a\cos d \qquad s = ad^2 + c.$$

- (i) Which model best fits the data?

.....

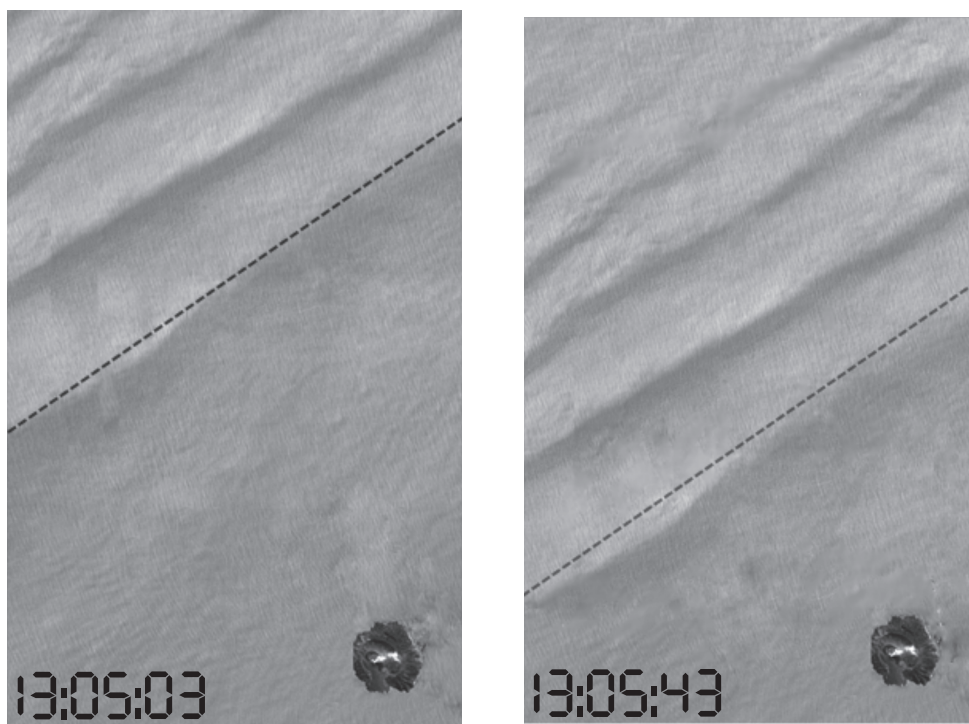
- (ii) Find suitable values for a and c in your model.

$a =$

$c =$

Question 3(c) is printed on the next page.

- (c) These photographs, taken at different times, show a small island in the bottom right-hand corner. A wave, marked by a dotted line, travels towards the island. On both photographs 1 cm represents 100 m. Each photograph shows the time in the form hour : minute : second.



Use your answer to **part (b)(ii)** to calculate the depth of the sea.

..... m

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